



# POWERSHELL SCRIPT ANALYZER RULES

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▶ Twitter Handle

▶ Microsoft MVP



▶ Awards, accomplishments, etc.

▶ 15 years



▶ Experience

▶ Beer and Baseball



▶ Favorite something; e.g., food

# WHAT IS THE SCRIPT ANALYZER?

Who is using this today?



# WHY THE SCRIPT ANALYZER?

Maintaining code quality is hard work.





Demo!  
What comes out of the box?

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>

# ANOTHER REASON WHY.

You can create your own rules!





# Demo!

## Function Naming Standards

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>

# THE COMMUNITY RULES.

Yes it does.

<https://github.com/PowerShell/PSScriptAnalyzer/tree/development/Tests/Engine/CommunityAnalyzerRules>







# Demo!

## The Community Rules.

# MORE REASONS WHY!

You can automate all of this. (Duh, its PowerShell)





Demo! Short Variable Names  
\$i see what you did there.

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>

# EVEN MORE REASONS WHY!

You need to follow the rules to publish your code to the PowerShell Gallery.



# CREATING YOUR OWN RULES

The fun stuff.



# WHAT IS HAPPENING HERE?

- ▶ You are writing a module. (.psm1 file)
- ▶ Q: What is a script analyzer rule doing?
- ▶ A: It is taking a script block and testing it based on your conditions.

# WHAT IS HAPPENING HERE? SCRIPTBLOCK EDITION

- ▶ What is a script block?

```
{  
  Write-Verbose "I am a ScriptBlock!"  
}
```

- ▶ Is it a string? No. It is a specific object type.

```
$ScriptBlock = [Scriptblock]::Create($string)
```

- ▶ <https://docs.microsoft.com/en-us/dotnet/api/system.management.automation.scriptblock?view=powershellsdk-1.1.0>
- ▶ The entirety of a ps1 file gets treated as a script block (generally) when using the script analyzer.

# WHAT IS HAPPENING HERE? AST EDITION

- ▶ [System.Management.Automation](#) is a common namespace you will be working with.
- ▶ A script block is automatically converted to a collection of AST (Abstract Syntax Tree) objects. AST objects are the representation of your functions, variables, tokens, etc.
- ▶ You might be amazed to see how far and to what level of detail a script block gets broken down into.

<https://docs.microsoft.com/en-us/dotnet/api/system.management.automation.language?view=powershellsdk-1.1.0>





# Breaking down a script into AST objects.

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>

# WHAT IS HAPPENING HERE? AST FILTERING

- ▶ You can then filter the Collection of AST objects to only return the ones you are interested in. i.e. Functions or a specific token.
- ▶ How can I find interrogate just the AST objects I care about?



# Filtering AST objects. (Predicates)

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>

# PREDICATE EXAMPLE

```
#Filter for just Functions
[ScriptBlock]$FunctionPredicate = {
    param (
        [System.Management.Automation.Language.Ast]$ast
    )
    [bool]$ReturnValue = $false

    If($ast -is [System.Management.Automation.Language.FunctionDefinitionAst]) {
        $ReturnValue = $true
    }
    return $ReturnValue
}

#Use the AST filter to find the functions in the scriptblock
[System.Management.Automation.Language.Ast[]]$FunctionBlockAsts
$FunctionBlockAsts = $ScriptBlockAst.FindAll($FunctionPredicate,$true)
```

# TEST YOUR RESULTS

```
foreach($ast in $FunctionBlockAsts) {  
    if(-not ($Ast.Name -cmatch '^[A-Z][A-Za-z+]{1,}-mms[A-Z][a-z]{2,}')) {  
        $Result = [Microsoft.Windows.PowerShell.ScriptAnalyzer.Generic.DiagnosticRecord] @{  
            "Message" = $Messages.MeasureFunctionPrefix;  
            "Extent" = $Ast.Extent;  
            "RuleName" = $PSCmdlet.MyInvocation.MyCommand.Name.Replace("Measure-", "");  
            "Severity" = "Error"  
        }  
        $Results += $Result  
    }  
}
```

# DIAGNOSTICRECORD

- ▶ This is splatting parameters to the Diagnostic record constructor.

```
$Result = [Microsoft.Windows.PowerShell.ScriptAnalyzer.Generic.DiagnosticRecord] @{"Message" = $Messages.MeasureFunctionPrefix;
"Extent" = $Ast.Extent;
"RuleName" = $PSCmdlet.MyInvocation.MyCommand.Name.Replace("Measure-", "");
"Severity" = "Error"
}
```

- ▶ Message - this is just a string that is displayed to the user. We wrapped it up using a little helper to make the code prettier. It is not needed. "Message" = "you wrote bad code here" would work too.
- ▶ Extent: This is the line number and some other meta data about your AST in relation to the bigger script.
- ▶ Rule Name: This is the rule name returned. (displayed to user)
- ▶ Severity: Error, Warning, Info. This must be exact.



# Testing for Tokens!

## \$object | Slow-DownMyScript

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>



# Integrating custom rules with VS Code

<https://github.com/fredbainbridge/CustomPSScriptAnalyzerRules>



# INTEGRATING WITH VS CODE

- ▶ 1. Create a CodeFormatting.psd1

```
@{  
    CustomRulePath = "C:\source\repos\CustomPSScriptAnalyzerRules\ScriptAnalyzerRules\Rules\  
    RecurseCustomRulePath = $true  
    IncludeDefaultRules = $true  
}
```

- ▶ 2. Configure the PowerShell extension to use this code formatting definition.

```
{  
    "editor.renderWhitespace": "all",  
    "powershell.scriptAnalysis.settingsPath": "c:\\source\\repos\\CustomPSScriptAnalyzerRules\\CodeFormatting.psd1",  
    "powershell.codeFormatting.preset": "Stroustrup",  
}
```

# Extended Q&A



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